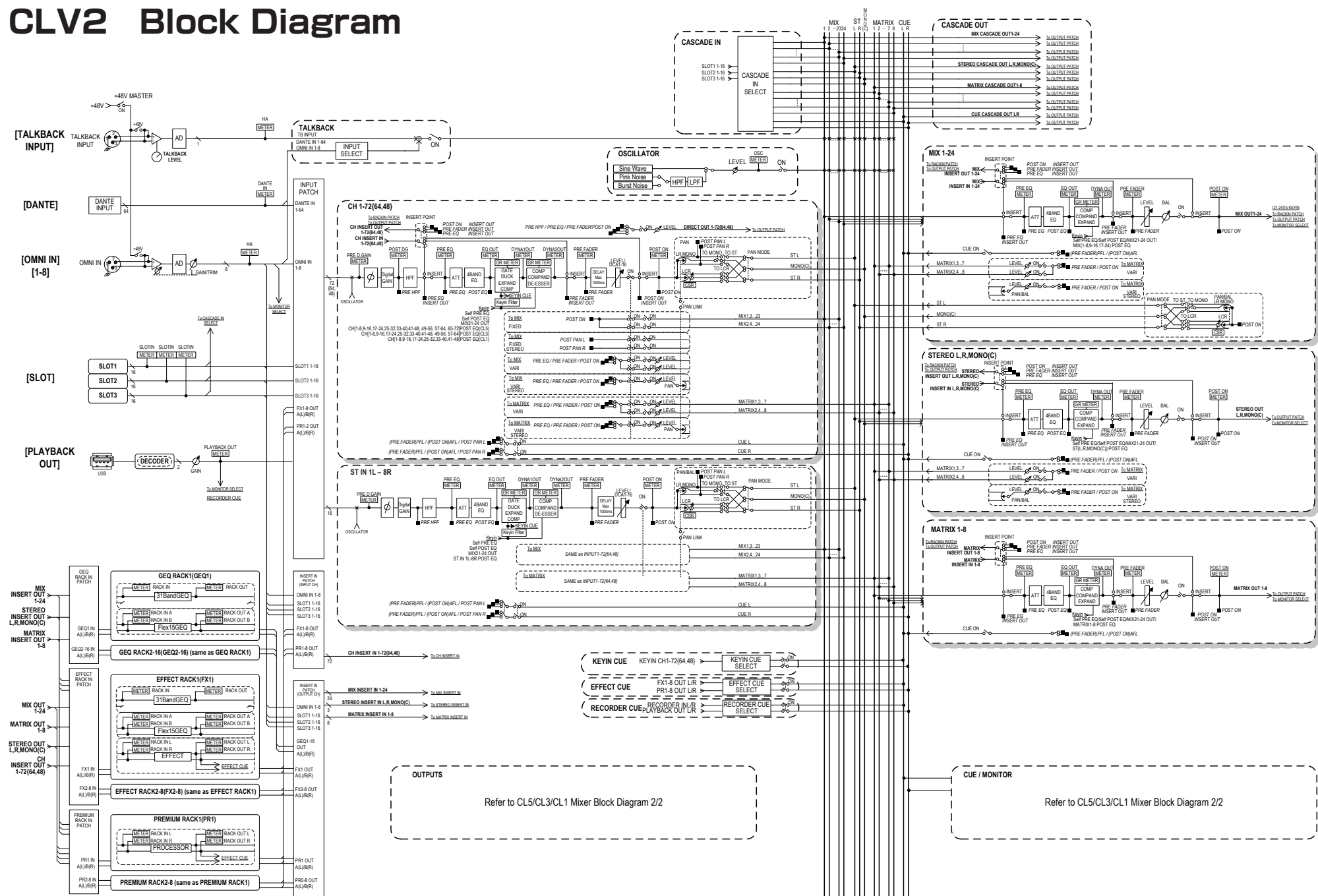


CLV2 Block Diagram



CUE / MONITOR

The diagram illustrates the internal signal paths of the CUE and MONITOR sections. It shows how CUE inputs are processed through delay and level controls, then routed to various monitoring outputs (L, R, MONO) and the output port. Key components include CUE TRIM, MONO, MASTER, CUE L, CUE R, CUE OUT L, CUE OUT R, CUE ON, CUE OFF, CUE OUT LEVEL, CUE LOGIC, PHONES LEVEL LINK, PHONES L, PHONES R, MONITOR OUT L, MONITOR OUT R, MONITOR OUT MONO(C), MONITOR L, MONITOR R, MONITOR MONO(C), CUE INTERRUPTION, TALKBACK ON, MONITOR DIMM ON, MONITOR LEVEL, MONITOR FADER, and an output port delay bypass switch. The diagram is labeled 'CUE / MONITOR' at the top left.

The diagram illustrates the 16-Channel Stereo Processor with the following components and connections:

- Inputs:**
 - MIX CASCADE OUT 1-24
 - STEREO CASCADE OUT L,R,MONO(C)
 - MATRIX CASCADE OUT 1-8
 - CUE CASCADE OUT L,R
 - DIRECT OUT 1-72(64,48)
 - MIX OUT 1-24
 - STEREO OUT L,R,MONO(C)
 - MATRIX OUT 1-8
 - MONITOR OUT L,R,MONO(C)
 - CUE OUT L,R
 - CH INSERT OUT 1-72(64,48)
 - MIX INSERT OUT 1-24
 - STEREO INSERT OUT L,R,MONO(C)
 - MATRIX INSERT OUT 1-8
 - STEREO L
 - MONO(C)
 - STEREO R
- Internal Processing:**
 - Four **OUTPUT PATCH** blocks.
 - Three **DELAY** blocks (MAX 1000ms).
 - Three **METER** blocks (SLOT1, SLOT2, SLOT3).
 - Three **GAIN** and **TRIM** controls.
 - One **DA** (Digital-to-Analog) converter.
 - One **RECORDER IN** block.
 - One **RECORDER CUE** block.
 - One **ENCODER** block.
 - One **USB** port.
- Outputs:**
 - [PHONES]**: PHONES OUT LR, PHONES LEVEL.
 - [SLOT]**: SLOT1, SLOT2, SLOT3.
 - [OMNI OUT] (1-8)**: OMNI OUT.
 - [DANTE OUT] (1-64)**: DANTE OUT.
 - [DIGITAL OUT]**: DIGITAL OUT.
 - [2TR RECORDER]**: RECORDER IN, RECORDER CUE, ENCODER, USB.